

SCIENTISTS AND LABORATORIES

GAME DESIGNER: UUS MAAILM

PLAYERS: 2-3

TIME TO PLAY: 10 MINUTES

AGES: 7 +

OBJECTIVE: Win the most tricks



RULES

1. Separate all 24 Scientist and Lab Cards (cards 95-118)
2. Shuffle and deal out to all players- leave any extra cards face down
3. The first player plays a card face up. The second player must match the other player's card by
 - a) Playing an element card with an age of discovery older than the opponent's element card.
 - b) Playing an element card where the scientist or lab is from the same region as the opponent's card i.e. Moscovium and Dubnium are both from Russia.
4. Whoever has more matches at the end wins

REGIONS

USA

Berkelium
Californium
Americium
Lawrencium
Seaborgium
Tennessine
Livermorium

RUSSIA

Moscovium
Mendelevium
Dubnium
Flerovium
Oganesson

GERMANY

Roentgenium
Darmstadtium
Hassium
Meitnerium
Einsteinium

POLAND

Copernicium
Curium

SCANDINAVIA

Bohrium
Nobelium